

LFH 12ug Summer Fastpitch Softball 2022 Rules

General Provisions:

1. Pre-Game Contact: Each coach is responsible to contact the opposing coach at least seven (7) days prior to a scheduled game:
 - a. To confirm that the game is still on the schedule to be played.
 - b. To confirm the field location and/or directions.
2. Umpires:
 - a. The home team coach (or community) is responsible for scheduling the umpires for the home games.
 - b. The cost of the umpire is paid for by the home team.
 - c. umpire must be behind the plate.
3. Cancellations: Unless canceled because of weather, any cancellation must be communicated to the opposing coach *and* umpire no later than 24 hours before game time.
4. Rescheduling: If there is a problem with the game schedule date or weather prevents the game, please work with the opposing coach to reschedule the game.
5. Game Balls: Each team shall provide one new ball per game.
6. Concussion Training: All coaches *must* complete the service training program on concussions and head injuries as required by Ohio Revised Code, Section 3707.01 *et seq.* This is the state law. The following web sites provide information and the training. Upon completion of the training, a printable certificate will be issued.
 - a. Ohio Dept. of Health: <http://www.healthyohioprogram.org/concussion>
 - b. Training: http://www.cdc.gov/concussion/HeadsUp/online_training.html
7. League Commissioners: Each age division will have a league commissioner who is responsible to assist with any difficulties or respond to questions, as needed.

Game Rules: All games will be played using USSSA Rules *except:*

1. Mercy Rule: The mercy rule for all divisions is 15 runs after 4 innings; 10 runs after 5 innings..
2. Time Limit: There is a 90 minute time limit on all games. No new inning shall start after 90 minutes from the official start of the game as set by the Head Umpire.
3. Substitute Players: If a substitute or pick-up player is needed, select a substitute player from a younger age group or less experienced division of the same age group.
4. Batting Line-Up: batting the entire line-up is mandatory. The team batting order is established at the start of the game.
5. No Automatic Out: If batting the entire line-up or if short players, there is no automatic "out" recorded if for *any* reason (i.e., injury, absence, etc) a team cannot fill a position in the batting line-up.
6. Defensive Substitution: Freedom of defensive substitution in the nine (9) defensive positions is permitted.

Special Game Rules-12u Division: These additional, special exceptions apply:

1. Runs Per Inning: a max 6 runs if you are tied or ahead. you may catch up and

- go ahead 6 runs if you are behind
2. Stealing: No more than two bases may be stolen on any *one* pitch, no matter what play action may occur following the pitch.
 3. drop third in effect
 4. infield fly in effect
 5. play ends when the pitcher has the ball in the circle.
 6. **no metal cleats**